



CALENDAR
MARKER



MOVEMENT



You may move your car one extra street

INVESTIGATION

(Use once per turn)



You may draw one extra Investigation Card

EMERGENCY

(Use once per turn)



You may roll an extra Emergency die

ARREST

(Use once per turn)



You may roll an extra Arrest die



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(Use once per turn)



You may roll an extra Arrest die

CRIME
MARKER

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(Use once per turn)



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You may roll an extra Emergency die

ARREST

(Use once per turn)



You may roll an extra Arrest die





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